

## LESSON 6- Weather Cluster

Review period

Grade : 7 FSL	Duration : 1 hour	
Learner Outcomes :	Learning Objectives :	Assessments :
See previous lesson plans.	See previous lesson plans.	Formative assessment through observation of participation and accuracy during games.

### Preparation required:

- Print 2 copies of the Weather Cards and one copy for the cache mots. (C- 3.23, C-3.24)
- Have Weather Dice game from Lesson 1 ready to play. (C-3.6)
- Print Verb board game that is on Curriculum Developers Group game website, under the more tab, in the review games section.

### Introduction: ( 5 minutes)

Hook/Attention grabber: « Bonjour tout le monde! Aujourd’hui, nous allons réviser notre unité sur le temps! Today we are going to review everything we have learned about French weather through games. What was your favorite activity we did during this weather unit? »

### Pre-task : (5-10 minutes)

Explain to students that they will be going through five centers that are revision games today during class. Encourage students to use their peers, the Weather booklet, and any other activities that were done during the weather unit.

The first game is Go Fish with the weather cards. Students will ask in French : « As-tu \_\_\_\_\_? » to another player in attempt to get a pair with the weather cards you have printed.

The second game is « Who am I? » This game is similar to headbands. Students will pick a card at random and hold it up on their forehead so they cannot see it but their opponents can. Students will have to ask questions to figure out who they are (all vocabulary related to the weather). They can only ask yes or no questions. They can start their questions with « Est-ce que je suis... » while trying to say as much in French as possible.

The third game is the Weather dice game from Lesson 1. Students roll the dice and talk about the dice they roll. Encourage the students to use their Weather Booklets and previous activities to support their Oral French.

The fourth center is the Verbs board game. You will need pieces for the students to move on the board, the futur tense cheat sheet printed out for them, as well as some dice. Students will roll the die and move their game piece along the board. Whichever spot they land on, they must conjugate an er verb of their choosing in the future tense. Encourage students not to use parler and être from the cheat sheet, that would be too easy for them.

The fifth center is a « Cache-mot », a word search! Students will need to find the Weather terms that are hidden in the word search.

Put students into groups for the centers.

**Task** (Time is up to teacher)

Have students rotate through each center, providing them with equal time at each center.

**Post-task : (5 minutes)**

Ask students what they thought about the games. What was easy? What was challenging?

During the post-task, it is up to you as the teacher to determine what elements students struggled with or were brought up in the task. Examples include vocabulary, pronunciation, or grammatical elements.

The post-task is also a great time to have students share their accomplishments from the task.